

Scene Shot Breakdown:

1. Motion-Edit/Keyframe assets for the Quest sequence
2. 1st-person view animation for player interaction
3. 1st-person view animation for player interaction
4. Motion-Edit/Keyframe assets for the Quest Sequence
5. Motion-Edit/Keyframe Stitch Blend of motion capture assets
6. 1st-person view animation for player interaction
7. 1st-person view animation for player interaction
8. 1st-person view animation for player interaction
9. Motion-Edit/Keyframe Stitch Blend of motion capture assets
10. Motion edit multiple assets for Quest Sequence